

Triggering Macros



Once macros have been created, they can be triggered using any of these methods:

- [Macros Window](#)
- [Syntax](#)
- [UDK](#)
- [Cues](#)
- [Remote Switches](#)
- [Keyboard Shortcuts](#)

Macros Window & Syntax

Macros can be triggered directly from the Macros window, by tapping the one you need.

Alternatively, Macros can also be triggered using syntax:

`Macro 1 Enter`

This triggers macro 1.