



Colour palettes can be automatically created, when you have fixtures with colour mixing or colour wheels patched.

ZerOS will create the following 15 colours, which any fixtures with colour mixing will be able to use:

1. White
2. Warm White
3. Cool White
4. Red
5. Orange
6. Yellow
7. Chartreuse
8. Green
9. Spring Green
10. Cyan
11. Azure
12. Blue
13. Violet
14. Magenta
15. Rose

In addition to the above, the console generates an auto palette for each colour available from every colour wheel in your patched fixtures. These palettes are labelled with the stock colour names as supplied by the manufacturer. The console compares the RGB values specified for each colour on the colour wheel of the fixture with the RGB values of the standard colours listed above. The console combines the auto palette of the standard colours and the auto palette of the colour wheel for those which are within a certain tolerance of the standard colour.

As well as the automatic colour palettes, you are able to program your own colour palettes, to quickly save and recall your custom colours, made by adjusting the encoders, or colour mixing features. When colour palettes are stored, they will display a colour splash preview of the saved colour on the palette tile.

[For information on programming palettes, see the Palettes chapter.](#)