



Intensities / Source buttons

The “source” button displays what’s in control of each fixture. The following descriptions are used:

- C 1/1 - Playback 1, Cue 1
- C 22/5 - Playback 22, Cue 5
- UDK 1/1 - UDK Page 1, UDK 1
- P - Programmer
- D - Default value

Pressing “Intensities” reverts back to the usual display, showing the current intensity of every fixture.

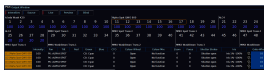


Live / Preview / Blind buttons

“Live” displays the usual current output of the console. “Preview” displays the intensities within the next cue (yellow bar) of the currently viewed playback. Using the up/down arrows to navigate the playback allows quick preview of upcoming cues.



“Blind” is both a visual indicator and a quick way to enter and leave “Blind Mode”.



Parameter Table

At the bottom of the Output Window on the external desktops, a parameter table will open. This will show the percentages and details of all parameters of the currently selected fixtures, and fixtures that are currently in the programmer.

[If you have RigSync enabled, and ZerOS detects and patches RDM devices connected to your console, status messages will be displayed at the top of the Output window. Click here to find out more.](#)